

Keen Software House s.r.o. – QA Automation Engineer

We are always looking for new colleagues who seek technical and artistic excellence and who like to push their limits.

You could become a member of a team developing our in-house game engine VRAGE 2.0, the world famous game Space Engineers, or you can work on our new upcoming project. If you like a challenging work, seek autonomy, enjoy having impact and responsibility and want to work in a friendly environment on an international team with colleagues who inspire you, then come and join our international team in Prague.

Parameters:

- Form of cooperation: HPP/IČO (internal IČO, not contract), full-time
- Possible start: Immediately or upon discussion
- Location: Prague, Czech Republic

About us:

- Keen Software House s.r.o. is an independent game development studio based in Prague. Its main projects are the sandbox video game Space Engineers and the VRAGE 2.0 game engine.
- We are looking for a QA Automation Engineer to enlarge our QA team and support games we work on. We are looking for experienced test automation specialists with coding experience who will be working on the most successful Czech sandbox game, Space Engineers

What can you expect:

- Your main responsibility will be to work on the test automation, test optimization and overall test improvements for Space Engineers game. Your daily work will be to work with our development teams and design teams in order to discover the game bugs and code issues, but also to reassure the quality of the code before the releases. You will be working in a dynamic international team which likes challenges and is not afraid of them.

What do we expect:

- Good knowledge of C#.
- Experience with the automation in game testing.
- Experience with game testing.
- Knowledge of the gaming industry.
- Intermediate English.
- Strong analytical thinking.
- Considered a plus (not required) knowledge of JavaScript, Java, Python, Ruby.
- Considered a plus (not required) is the experience with the static code analysis.

Who We Think Will Be A Great Fit:

- An enthusiastic professional who is looking for challenges, someone who dares to go outside of the comfort zone and who is not afraid to bring up new ideas. We are looking for a colleague who has a passion for game testing, but is able to automate it and find optimal solutions for managing high workload.

We Offer:

- Friendly and informal working environment, with no corporate approach. Flexible working hours as well as possibility of home office.